

Polynomial Observables in the Graph Partitioning Problem

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Abstract

Although NP-Complete problems are the most difficult decisional problems, it's possible to discover in them polynomial (or easy) observables. We study the Graph Partitioning Problem showing that it's possible to recognize in it two correlated polynomial observables. The particular behaviour of one of them with respect to the connectivity of the graph suggests the presence of a phase transition in partitionability.

Keywords: Time Complexity; NP-Complete; Redgraph; Redbonds.

1 Introduction

Decisional problems are essentially divided into two great classes: P or *easy* problems, which can be solved in polynomial time by deterministic algorithms, and NP or *difficult* problems whose worst instances can't be solved in polynomial time, unless you have a non-deterministic computer. Of course $P \subseteq NP$ but the question if $P \neq NP$ is still open. Among the NP problems, the so called NP-Complete are particularly important because they are the most difficult in NP; in fact all NP problems can be converted into a NP-Complete problem in polynomial time. If just one NP-Complete problem could be shown to be in P, that would imply $P=NP$. Till now, no polynomial algorithm for any NP-Complete problem is known; however, recently, a polynomial observable has been found in the K-SAT problem[1], which is NP-Complete[2], suggesting that also other NP-Complete problems can display computationally easy observables.

Another relevant feature of NP-Complete problems (but not only of them) was found about twenty years ago: they exhibit phase transitions. Important

results were obtained for K-SAT[3, 4], Number Partitioning[5, 6] and Graph Partitioning[7].

In this work the Graph Partitioning Problem (GPP) was applied to random graphs; two correlated P observables were found in it: the number of redbonds[8, 9] and the number of redgraphs; moreover, the number of redgraphs could be put in relation to the phase transition of the problem.

In the next section a review of GPP is sketched, while in section 3 we describe our polynomial algorithm and discuss the numerical results.

2 The Graph Partitioning Problem

A graph $G(V, E)$ is assigned by giving a set V of N points called *vertices*, and a set $E \subset V \times V$ of m *edges* which specify which pairs of vertices are adjacent in $G(V, E)$: each edge connects two distinct vertices. The graph is a *random graph* if each edge exists with some probability p . The *mean connectivity* α is defined as the average number of edges per vertex. Having N vertices and m edges, the total number of possible edges is $\frac{N(N-1)}{2}$ so $p = \frac{2m}{N(N-1)}$ and α is simply $\frac{2m}{N}$. In general, given a graph $G(V, E)$, the Graph Partitioning Problem consists in finding the partition of set V into two disjoint and equally sized subsets V_1 and V_2 such that the number K of edges having one vertex in V_1 and the other in V_2 (bonds) is minimized; if we find a partition with no bonds at all, we will say that the graph is *partitionable*. In decisional form one can simply ask if, given a graph $G(V, E)$ and a number K , there is a partition such that the number of bonds is lower than or equal to K .

We know that a large (giant) cluster appears in random graphs at $\alpha = 1$, the so called *percolation threshold*, but the giant cluster's size becomes $N/2$ only at $\alpha_c = 2 \ln 2 \approx 1.386$ [10, 11] and here GPP shows a phase transition[7]: when $\alpha < \alpha_c$ random graphs are partitionable, but they become suddenly unpartitionable for $\alpha > \alpha_c$ and the number of bonds grows up with α (for fixed values of N)[7]. It's reasonable to suppose that partitions with only one bond, the so called redbond partition, lie only in a small region around α_c .

A random graph which has at least one redbond will be called redgraph and the mean number of redbonds per redgraphs at fixed values of α and N represents the entropy (that is the number of solutions) of the GPP with $K = 1$.

Why redbond? This name originated from an electronics problem which is a practical application of GPP[12]: the design of an efficient component made of N circuits equally divided over two chips and connected by m wires. One would like to minimize the time required by informations to propagate through the entire machinery, and it is known that wires connecting circuits on different chips (the bonds) slow down remarkably the propagation: so one has to look

for a circuits' placement which minimizes the number of bonds between the two chips. On the other hand, another effect might come into play; if there were just one link, the whole information would go through it overloading the bond: in a little while the entire component would break down because the bond burns, after turning red.

It's worthwhile to note at the end of this section that, like in electronics, infinite range percolation models can be used to cope with problems in a huge variety of different subjects, for example: the origin of life[13, 14], fluctuations in the stock market[15] and the breakdown of the internet[16, 17]

3 The method and the results.

In order to find a redbond, after having broken the entire random graph into clusters (connected subgraphs) using the Hoshen-Kopelman algorithm[18], the first step is to find the giant cluster and to calculate its size, namely the number of its vertices. If the giant cluster's size is lower than or equal to $N/2$, the instance is partitionable and it has no sense to look for a redbond; otherwise, if the size is greater than $N/2$, the graph could be a redgraph. As a second step, remove one edge from the giant cluster: if this edge is a redbond, the stripped giant cluster separates into two subclusters, the size of the biggest one being lower than or equal to $N/2$. Putting the just obtained biggest cluster in V_1 and the other subclusters in V_2 , and completing the partition by inserting into V_1 and V_2 all other clusters of the original graph, one obtains a partition with a redbond.

Therefore, to calculate the number of redbonds, this procedure is applied recursively to each edge of the giant cluster: one checks whether the removal of each one leads to a biggest subcluster with size lower than or equal to $N/2$. Using again the Hoshen-Kopelman algorithm, the breaking of the giant cluster requires at most $O(N^2)$ steps; since the number of the giant cluster's edges is obviously $O(N^2)$, the complexity time of the algorithm is $O(N^4)$, so that the number of redbonds is a polynomial observable of GPP.

If we have a statistical ensemble of l random graphs and want to know how many graphs are red, we have only to repeat the above process l times. Therefore, regarding the number of redgraphs as an observable of the problem, we see that it can be calculated in $l N^4$ steps, so that it is also polynomial.

Actually these observables would be better called *probable redbonds* and *probable redgraphs*, because, in searching for true redbonds, also the structure of the non-giant clusters should be taken into account in detail. However, as N increases, the probability to meet a real redbond with our algorithm grows up. We performed simulations over random graphs with $N = 1000, 5000, 10000, 15000$,

20000, and 25000, in order to calculate the number of redgraphs. The range of α depended on N and varied, for example, from 1.3 to 1.55 for $N = 1000$ and from 1.36 to 1.42 for $N = 25000$. For each couple of values of N and α the program crunched 1000 samples. The outcome is that redgraphs do exist, as expected, only in a small region around α_c , while the probability to find a redgraph shows a peak close to α_c , which becomes smaller and more narrow as N increases. This behaviour might be interpreted as the signal of the known phase transition, in analogy to what happens in some physical systems (think of the magnetic susceptibility χ versus temperature in a ferromagnetic system). (Fig.1).

In order to estimate the entropy, we limited ourselves only to the cases $N = 1000$ and $N = 5000$, taking care to average our results over 10000 samples, in order to reduce the statistical errors. We verified that entropy doesn't vanish abruptly at α_c , as problem's solutions are found above this point. For $N = 1000$ entropy goes to zero slowly whereas the fall for $N = 5000$ is much faster. This behaviour is a clear finite-size effect, quite similar to the one found in the K-SAT problem[4](Fig.2).

4 Conclusion

In this paper we have studied the GPP applied to random graphs and we have shown that two tightly correlated P observables are present in this NP-Complete Problem: the number of redbonds and the number of redgraphs. We have also characterized in a new way the phase transition in partitionability of the GPP through the peaked behaviour of the number of redgraphs near α_c .

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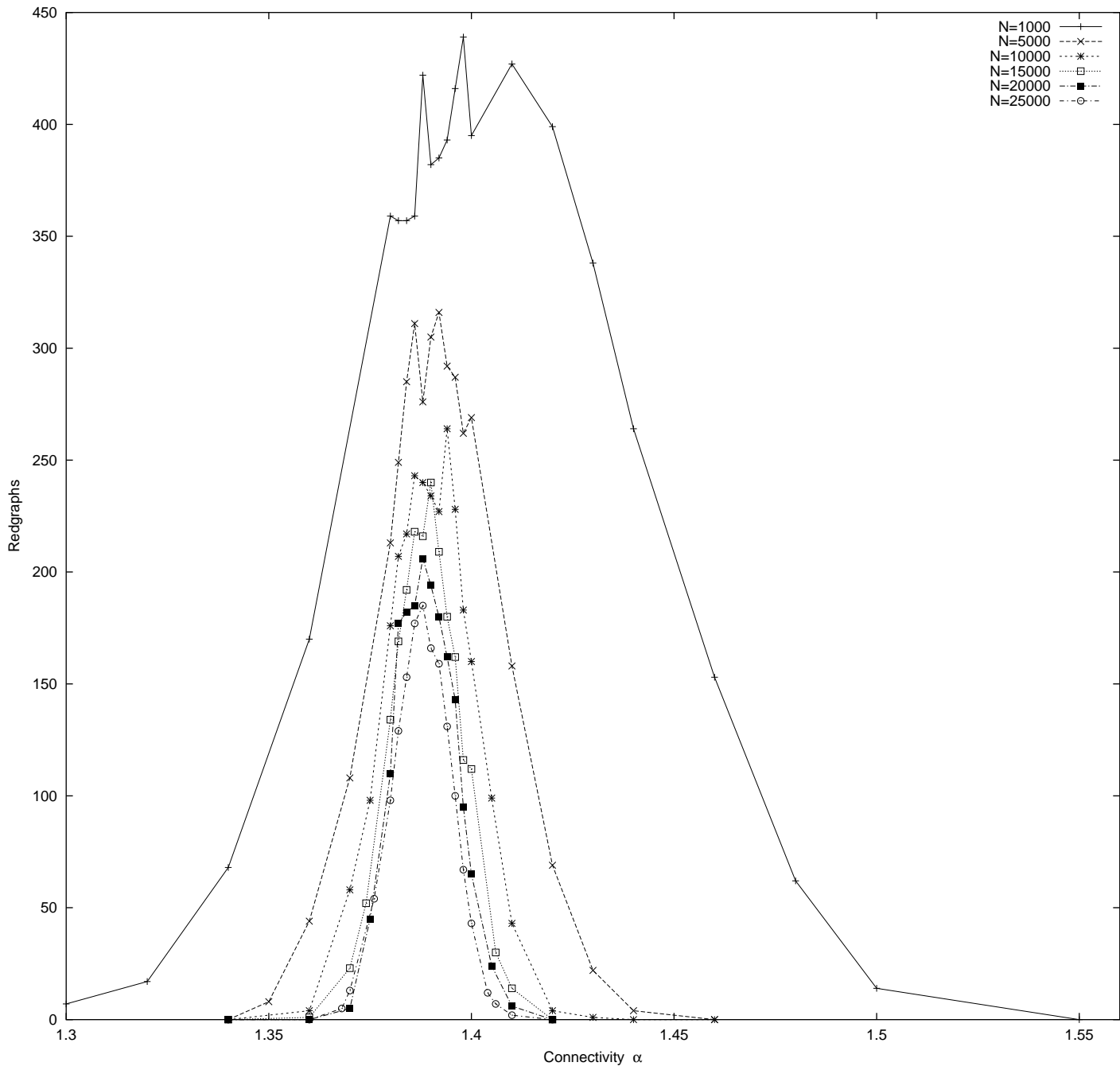


Figure 1: Number of redgraphs in terms of connectivity. The measures are made over 1000 samples.

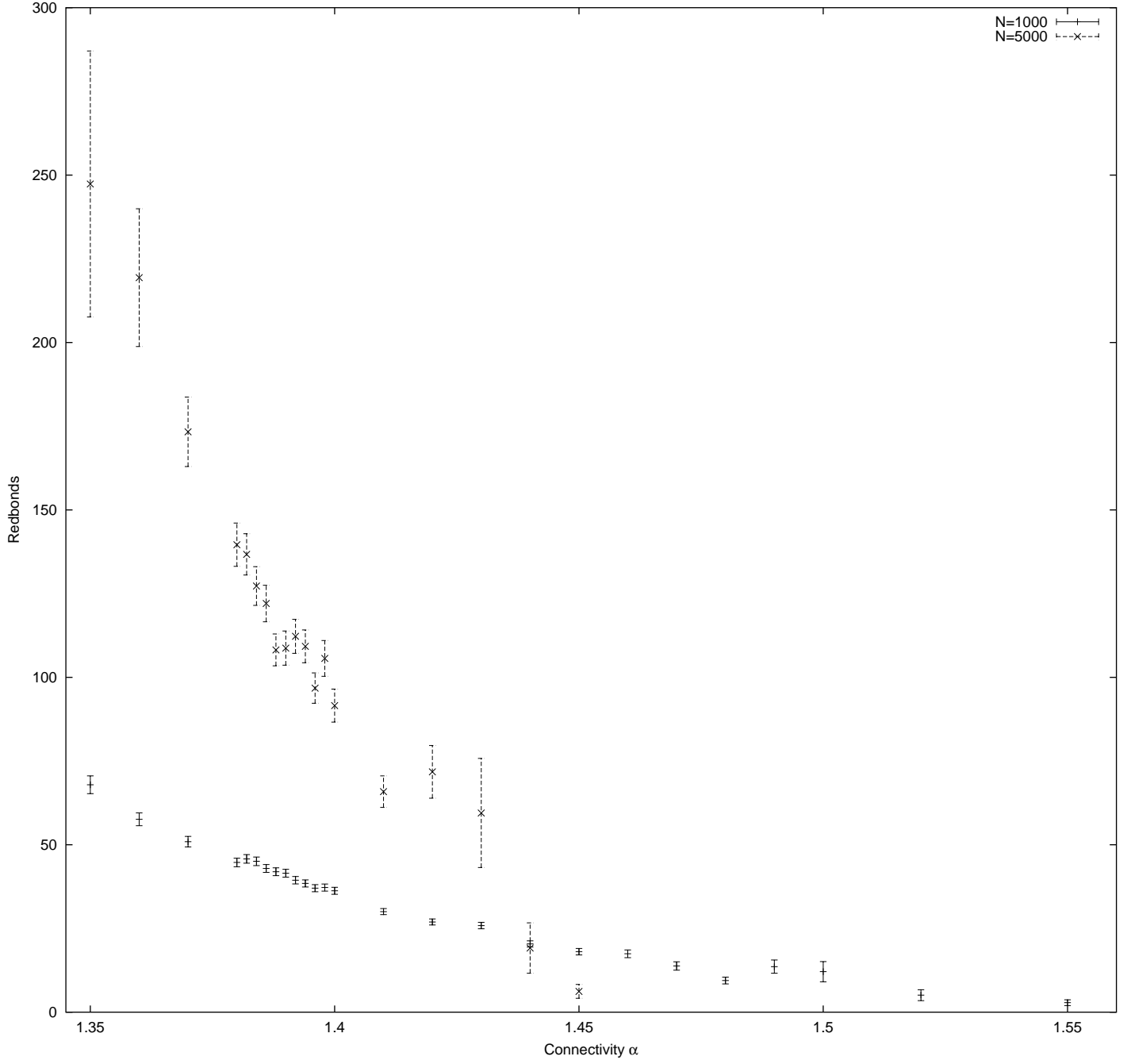


Figure 2: Mean number of redbonds (entropy) in terms of connectivity. The average is made over 10000 samples.